

CCNP BCMSN Notes - Protecting the Spanning Tree Protocol Topology

Root Guard If a switch with a lower bridge ID enters the network, it can preempt the current STP root. Root guard can be enabled on an interface to prevent it from becoming a root port: `Switch(config-if)# spanning-tree guard root`

Loop Guard Loop guard prevents a blocked port from transitioning to the forwarding state if it stops receiving BPDUs. Instead, the port is placed in the loop-inconsistent state and continues to block traffic. Loop guard operates per VLAN, and can be enabled globally or per interface: `Switch(config)# spanning-tree loopguard default`

```
Switch(config-if)# [no] spanning-tree guard loop
```

Unidirectional Link Detection (UDLD) UDLD can detect link failures which do not explicitly shutdown the interface (such as a unidirectional fiber link or failed intermediate media converter). UDLD transmits frames across a link at regular intervals, expecting the distant end to transmit them back. The default UDLD message timer is 7 or 15 seconds (depending on the platform), allowing it to detect a unidirectional link before STP has time to transition the interface to forwarding mode. UDLD has two modes of operation: **Normal mode** - UDLD will notice and log a unidirectional link condition, but the interface is allowed to continue operating. **Aggressive mode** - UDLD will transmit 8 additional messages (1 per second); if none of these are echoed back the interface is placed in the error-disabled state. UDLD can be enabled globally for all fiber interfaces, or per-interface: `Switch(config)# udld {enable | disable} [all]`

```
Switch(config-if)# udld {enable | disable}
```

The UDLD message time can be from 7 to 90 seconds. UDLD will not consider a link eligible for disabling until it has seen a neighbor on the interface already. This prevents it from disabling an interface when only one end of the link has been configured to support UDLD. `udld reset` can be issued in user exec to re-enable interfaces which UDLD has disabled. **BPDU Filtering** BPDU filter can be enabled globally or per-interface to effectively disable STP: `Switch(config)# spanning-tree portfast bpdufilter`

```
Switch(config-if)# spanning-tree bpdufilter {enable | disable}
```